

# Virtual Design Review 2

Flight Simulator Egress System





### Introduction



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# **Project Background**

- Sponsor: Lockheed Martin
- The purpose of this project is to support pilot training through the design of a system to improve the way pilots get in and out of F-16 cockpit simulators.



Figure 1: A Lockheed Martin F-16 in flight. (Lockheed Martin, n.d)

Andy Porter



### **Design Constraints**



# **Project Summary**

- System must move 5<sup>th</sup> and 95<sup>th</sup> percentile users in and out of cockpit dome
- Must position user in exact orientation of current fixed cockpit seat
- Allows user to egress in case of emergency
- Produce functional prototype in under \$2000



Figure 3: Existing cockpit dome design.



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#### Function

Move seat far enough for 95<sup>th</sup> percentile male to exit

#### Metric

Distance from edge of simulator to front of seat



**Target** 28 inches<sup>[1]</sup>



Figure 4: Seat in locked and extended position

1 - value derived from range of motion for 95<sup>th</sup> percentile male from MIL-STD-1472G

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#### Function

Allow user to control seat movement

#### Metric

Distance from user to seat control mechanism

Target 28.2 inches<sup>[2]</sup>



Figure 5: Control range of user while in seat

2 - value derived from length of arm of  $5^{\text{th}}$  percentile female from MIL-STD-1472G

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#### Function

Secure seat in cockpit

#### Metric

Force locking mechanism can withstand

#### **Target** 338 pound-force<sup>[3]</sup>



Figure 6: Position where user can apply maximum force (DoD, 2012)

3 - value derived maximum leg strength of  $95^{th}$  percentile male from MIL-STD-1472G

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#### Function Support weight of seat and user

Metric Material deflection under passenger load





Figure 7: Material displacement in vertical direction



Figure 8: Material displacement in horizontal direction

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#### **Concept Generation**

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**Drive System** Rack and Pinion

Two motors will each turn a gear that is in mesh with a rack

**Guide system** Rollers in channel

The seat is guided along the extruded slot



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**Drive System** Worm Gear

Motor turns worm gear that meshes with threaded coupler

**Guide system** Cylindrical rails

- Non-threaded rail guides linear bearing
- Threaded rail drives coupler



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**Drive System** Manual foot power

- Pilot pushes and pulls seat using his feet
- Grip tape and raised bars to increase traction

Guide system Slotted track

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Mounted wheels guided on slotted track



# Looking Forward

- Concept Selection
- Low-level prototyping for proof of concept
- Stress analysis
- Final concept generation

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# LOCKHEED MARTIN

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# **Supplemental Slides**

#### **Additional Concepts**

































